

Assets and Drawbacks

Those marked with a star should only be chosen after discussion with Bill.

Assets

The skill point cost is shown in brackets.

- Acute Senses (2)
- Alluring (1)
- Ally (1-3) - can be taken more than once.
- Ambidextrous (2)
- Authority (1-4)
- Commendation (1-3)
- Common Sense (2)
- Contact (1-3) - can be taken more than once
- Driven (2)
- Double Jointed (1)
- Efficient Immune System (1)
- Efficient Metabolism (1)
- Egghead (2) - can be taken more than once
- Eidetic Memory (3)
- Elite (4)
- Erupted Para-Psychic (2)* VM
- Exceptional Para-Psychic (4)* VM
- Famous Incident (1-3)
- Fast (2)
- Fearless (2)
- Firstborn (4) - Nazzadi only VM
- High Pain Threshold (3)
- Innovative (2)
- Internal Clock (1)
- Internal Compass (1)
- Latent Para-psychic (4)
- Lucid Dreamer (3) VM
- Luck (3) - can be taken more than once
- Minor Empathy (2)
- Muse (1) - can be taken more than once
- Natural Athlete (2)
- Nightvision (3)
- Peripheral Vision (1)
- Quick Healer (3)
- Sexy Voice (1) - can be taken more than once
- Shrewd (2)

- Tager (4)*
- Tager: Exceptional (2)*
- Wary (2)
- Wealth (1-4)
- White (4) - Sidoci only* VM
- Zoner (2)* VM

Drawbacks

A character can have a maximum of 10 points worth of drawbacks - the extra skill points gained are shown in brackets.

- Aging (2-4) - Nazzadi only DV
- Amnesia (4)
- Big Ego (1)
- Call of the Void (4) - those with sorcerous/arcanotech abilities only DV
- Chronic Pain (2)
- Code (1-3)
- Compulsive Behavior (1-3)
- Coward (2)
- Damaged (2)
- Dark Secret (1-3) - can be taken more than once
- Debt (1-4)
- Delusions (2)
- Depressive (2)
- Disgraced (4)
- Duty (1-3) - can be taken more than once
- Engel Synthesis Interface (1)*
- Fanatical (1-3) - can be taken more than once
- Fat (2)
- Foe (1-3) - can be taken more than once
- Grating Voice (1)
- Greed (3)
- Habit (1-4) - can be taken more than once
- Hunted (1-4) - can be taken more than once
- Impetuous (2)
- Ineptitude(2) - can be taken more than once
- Jealous (2)
- Lazy (3)
- Limited Memory Implant (1-4) - Nazzadi only DV
- Low Pain Threshold (3)
- Manic (2)
- Mean (2)
- Mute (3)
- Mystically Void (4)

- Nazzadi Achromatosis (2) - Nazzadi only DV
- Oath (1-3) - can be taken more than once
- Obsessive (2)
- Outsider Tainted (4)*
- Phobia (1-4) - can be taken more than once
- Prejudice (2) - can be taken more than once
- Repellent (1) - can be taken more than once
- Rival (2) - can be taken more than once*
- Sensory Impaired (2)- can be taken more than once
- Short Fuse (2)
- Sick Building Syndrome (2) DV
- Skinny (2)
- Slow (2)
- Slow Healing (3)
- Tired (2)
- Truly Honest (2)
- Vengeful (1-3) - can be taken more than once*
- Watched (1-3)

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