

Ashes of Freedom Character Generation

Character generation is largely unchanged from the Players Handbook.

- **Generating Ability scores:** Ashes of Freedom uses Method 2 from the 3.5 edition of the PHB - 22 points to spend on abilities scores of 8, 10, 10, 10, 10, 10. See the Player's Handbook for more detail.
- **Starting Level.** PCs start at the same level as other members of the group, although this may vary according to level adjustments that apply to demi-human races. For the game at ORC, this will be 3rd level.
- **Rolling up PCs.** I prefer to do Character creation during the first session. Certainly bring along a concept. I'll provide character sheets and the like, and some background info on each PC class.

Level Progression

Level	Feats	Class Skills	Ability Increases
1	1st	-	-
2	-	-	-
3	2nd,3rd	-	-
4	-	-	1st,2nd
5	-	1st	-
6	4th, 5th	-	-
7	-	-	-
8	-	-	3rd, 4th
9	6th, 7th	-	-
10	-	2nd	-
11	-	-	-
12	8th, 9th	-	5th, 6th
13	-	-	-
14	-	-	-
15	10th, 11th	3rd	-
16	-	-	7th, 8th
17	-	-	-
18	12th, 13th	-	-
19	-	-	-
20	-	4th	9th,10th

Follow the procedure below to generate a new character (you can use the character sheet available from [here](#)).

1. Roll up your stats.
2. Choose a Race from [Ashes_of_Freedom_PC_Races](#).
3. Choose a Class from [Ashes of Freedom Classes](#).
4. Choose your Primary and Secondary skills from [Ashes of Freedom Skills](#).
5. Choose your Ashes of Freedom Feats.
6. Choose your Domains (for clerics) from [Powers, Spells and Rituals](#).

7. Purchase any equipment including any magic items from your starting gold of 3000gp.
 8. Choose your Alignment and God to worship (optional).
 9. Choose a name and create any background info.
 10. Choose a Destiny (optional) - see [Hero Points and Destiny Points](#).
 11. Select any spells.
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